

SENATE BILL SUMMARY

Prepared by the Division of Legislative Information for the Senate Bill **AS ORIGINALLY FILED**. For more detail, see Senate Bill Analyses, if available, prepared by the Senate's professional committee staff.

SB 1380

Electronic Gaming Machines by Senators Jones and King

Provides that any licensed pari-mutuel facility may possess and operate electronic gaming machines at an eligible facility where the pari-mutuel permit holder is authorized to conduct pari-mutuel wagering activities pursuant to a valid pari-mutuel permit.

Prohibits a person who has not attained 21 years of age from operating or playing an electronic gaming machine or having access to the designated machine area. Provides that an electronic gaming machine licensee may make 2,000 machines available for play in a designated area of an eligible facility.

Requires compulsive or addictive gambling training for employees and gambling prevention training for gamblers to encourage responsible gaming practices. Requires a gaming telephone help line be publicized in the facility.

Prohibits complimentary and reduced-cost alcoholic beverages, making loans, providing credit, or advancing cash to persons to play the machines, an automated teller machine or similar device within the designated machine area, and accepting or cashing of checks within the designated machine area.

Allows the gaming machine areas to be open daily throughout the year, a cumulative total of 18 hours per day on Monday through Friday and 24 hours per day on Saturday, Sunday, and holidays. Provides an appropriation. (See bill for details)